



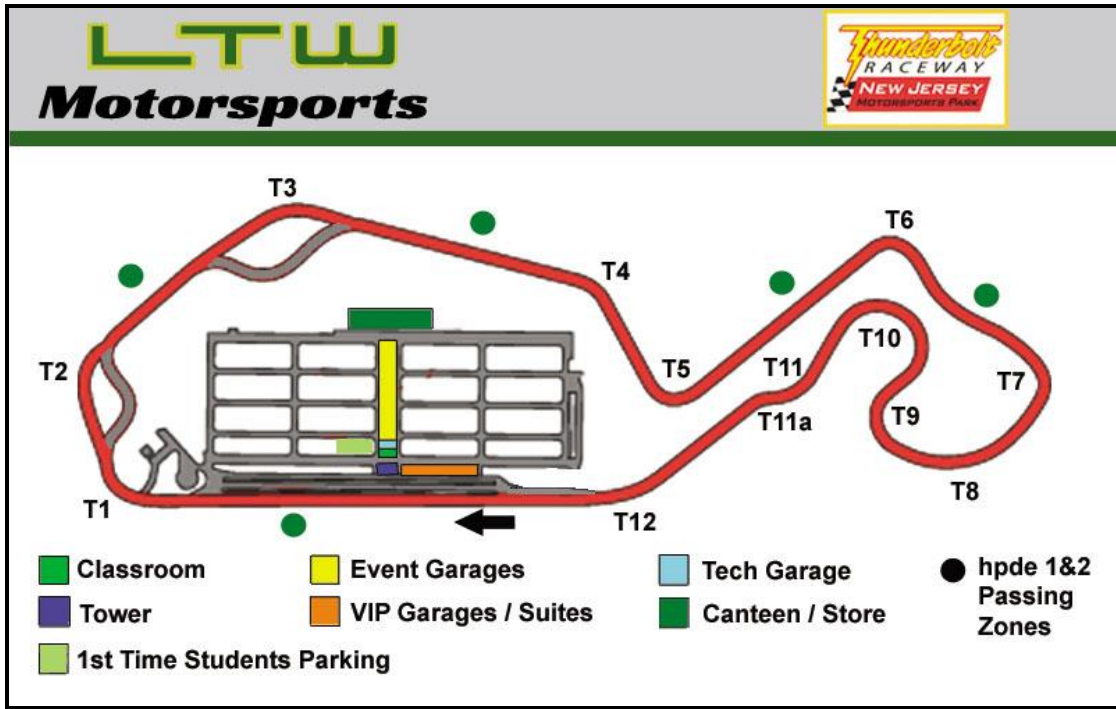
Participant Guide

GENERAL EVENT SCHEDULE

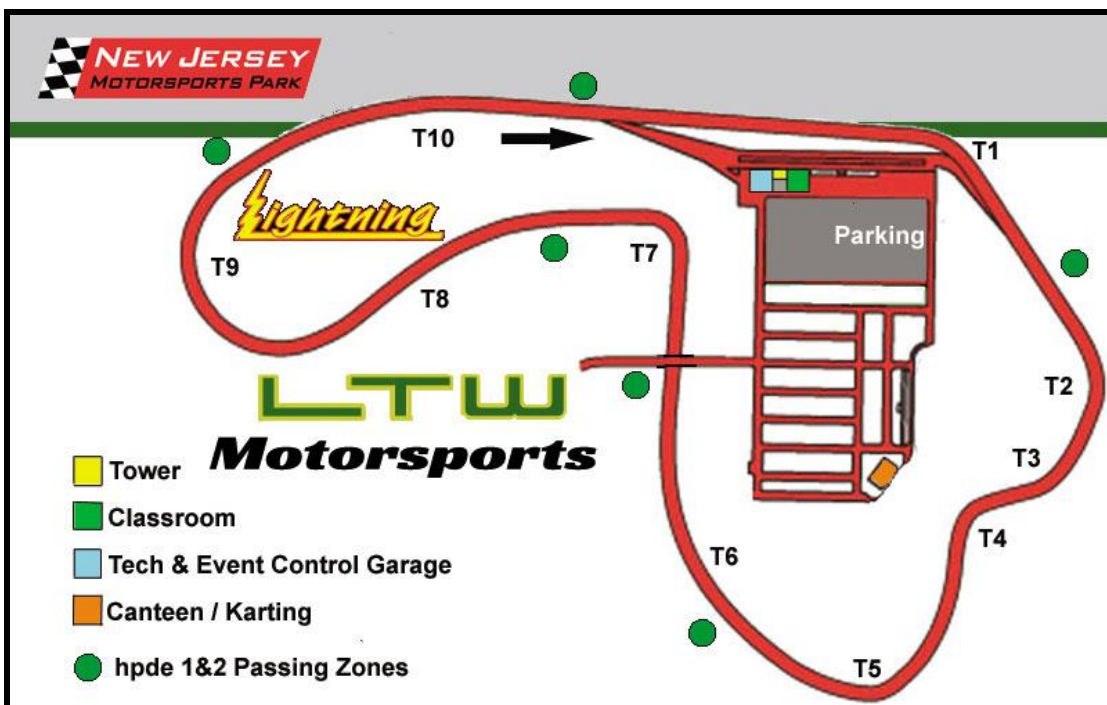
Start Time	End Time	Event	Location
7:00 AM		Gates Open	NJ Motorsports Park
7:30 AM	8:00 AM	Tech Inspection & Registration	Garage
8:15 AM	8:30 AM	Driver's Meeting	Garage
9:00 AM	6:00 PM	Driving School	Track

TRACK & PADDOCK AREA MAPS

NJMP Thunderbolt:



NJMP Lightning:



BEFORE THE EVENT

Please plan on arriving early on the day of the event to complete your onsite inspection, turn in your pre-event inspection as well as visit registration to pick up your packet. This ensures you will have sufficient time to complete everything without missing any time on track. This on-site inspection is merely a brief overview to catch major issues which may have arisen since your formal inspection. It is still your responsibility throughout the event to inspect your car and ensure no issues have occurred with your car.

WHAT TO BRING:

- Long cotton pants & a long sleeve shirt. A change of shirts is recommended for the drive home after a hot day on track.
- Helmet - You will not be able to drive on track without one and no rentals will be available.
- Tarp - In the event of inclement weather the paddock can get quite messy as it is sandy soil with some grass. Most of our facilities do not have garages for rent. NJMP Thunderbolt is one exception; and garage rentals are handled by booking directly with the track at <http://www.njimp.com>.
- Wheel bolt tool / socket / wrench - To allow you to remove the wheels, check brake pads. Some cars may have special tools needed to remove the wheels (such as the Lotus tool or for wheel locks) so be sure to bring any special tool you may need.
- Torque wrench – It is recommended to check your wheel bolts or nuts before heading out on track. Do NOT check the torque after coming in from a session on track.
- Tire pressure gauge – Performance tires typically work best at a certain hot pressure and you may need to bleed air during the day.
- Advanced drivers typically bring more and more equipment such as a jack and jack stands, however space is limited in these cars so please feel free to ask around if you need to borrow something.

HELMETS

Helmets must be worn for all high performance driving events, time trials and race series. The current certification is a minimum of Snell Memorial Foundation SA2005. M rated helmets are designed to be used while riding a motorcycle and are not flame retardant. LTW Motorsports will only accept SA rated helmets. If you are purchasing a helmet for an event in 2013, ensure it has the latest certification, SA2010 or SAH2010 which are designed for use with Frontal Head restraints. One of the following stickers must be affixed to the shell of the helmet:



Snell issues new certifications every 5 years and the next certification is expected to be SA2015 and helmets available for purchase in 2015 with this new rating. As such in 2016 SA2005 helmets will no longer be acceptable for use at LTW events.

Visit the Snell website at <http://www.smf.org/> for additional helmet & certification information.

WHEN YOU ARRIVE...

TO THE TRACK:

Please find a parking space in the paddock, empty the contents of your car in the paddock or in the assigned garage if you have rented one. Rentals are handled directly with the track. Remove all items such as floor mats, EasyPass, Navigation / Radar detectors, tools, etc. from the car. Ensure your numbers are affixed to the door panels or rear windows on both sides of the car. Double-check your lug nuts are torqued properly **WHILE THEY ARE COLD**. Be sure to check your tire pressures throughout the day. Arrive with enough time to complete these steps ahead of the **MANDATORY** driver's meeting at 8:00 AM each day.

AS FIRST TIME STUDENTS:

If this is your first time at a High Performance Driving School, or if you have not been to an LTW event, please feel free to park in the designated area on your track maps. We will have a few experienced students and instructors also parking in this section to provide helpful guidance and to answer any questions you may have.

AREA ADDRESSES

Recommended Hotel:	Fairfield Inn & Suites Millville Vineland 301 Bluebird Lane, Millville, NJ 08332 (856) 776-2400
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Track:	NJ Motorsports Park 8000 Dividing Creek Road, Millville NJ 08332
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RUN GROUPS

There are 3 Student Groups and 1 Instructor Group. Participants are assigned to a group based primarily on their experience participating in ACNA driving schools. **Occasionally due to the skill level of the attendees, you may be assigned above or below your ideal group in order to maintain a close distribution of students in each run group.** Based on the number of participants, we may also combine run groups. We ask for you to adhere to the limitations of the group you are assigned to. If you do not feel comfortable in the assigned group, please discuss this with your instructor or the event chair.

Run Group	Participant	Solo Sign-off Rules	Tires	Passing Rules
hpde.1	Novice & 1 st time Students	Solo with Chief Instructor approval on Day 2	DOT Street Tires	Marked zones only with a point-bye
hpde.2	Intermediate Students	Solo with Instructor approval	DOT Street Tires	Marked zones only with a point-bye
hpde.3	Advanced Students	Previously Signed off to Solo.	All types allowed	Completed anywhere the wheels are straight with a point-bye
hpde.4	Instructors	N/A	All types allowed	Started anywhere the wheels are straight with a point-bye
TT.1-4 & race.1-4	TT or Race Participants	N/A	All types allowed	Anywhere on pavement

**** NOTE **** – Solo sign-off rules may be changed at the Chief Instructor or event coordinators discretion due to weather conditions or other safety concerns. Solo status may also be REVOKED for one or more sessions at the discretion of the Chief Instructor.

You are only eligible to register for a dedicated TT run group once you are in hpde.3 or higher. Race participants must have a current racing license from either NASA or SCCA.

GENERAL RULES & REMINDERS

- **1st Lap Out** – Each session the first lap or two will be run under full course caution to allow your tires, brakes, engine and driver to warm up and prepare for the session. Ensure you know the location of every flag station.
- **Car Prep** – Clean out your car of all loose items before entering the pits each day. Check the door pockets, glove box, seat backs, armrest, trunk and any other space which could be hiding an object. If you can remove it like a radar detector, it must be removed. Remove lug nut covers as well as they may be lost on track.
- **Check List** – Before every session, ensure your lug nuts are properly tightened to the appropriate torque spec. If you do not have a torque wrench, just ask around. Visually inspect your wheels, tires and brake pads and rotors for wear. Check your car for coolant, oil, gas and that nothing is leaking before leaving the paddock.
- **Classroom** – Classroom sessions are mandatory. If you have an extenuating circumstance, please notify your group's lead instructor PRIOR to the classroom session. See the information desk for help finding them.
- **Clothing** – Long sleeved cotton shirts and pants must be worn for safety reasons. Light weight, smooth-soled footwear with socks. No open sandals. Be prepared for inclement weather (but pray for good weather) and do not bring red or yellow rain suits or umbrellas. They could be mistaken for a flag.
- **Cool Down Lap** – The last lap of every session should be used to allow your car to cool down. Slow down to highway speeds on straights and take each corner such that you use the brakes as little as possible. When parking after your session, do not use the hand brake as it is likely to seize due to heat. Check your tire pressures along with the tire wear and make adjustments. Instructors and fellow students can help you through this process.
- **Helmets** - Your helmet MUST be rated ANSI SA2005 or SA2010. M rated helmets will not be accepted nor will open faced helmets per NJ state law. Helmets must always be worn when entering the pits and on track.
- **Numbers** – Make sure that your assigned number are clearly visible on the rear windows on both sides of the car.
- **Passengers** – No passengers are allowed on track except for instructors in student cars
- **Pets** – No pets are allowed in the paddock, buildings or on track. They love the straights but the corners make them nauseous.
- **Stickers & Wristbands (Tech / Solo / Classroom)** – Affix to the windshield side of your rearview mirror such that the sticker is visible from outside looking at the driver. The TECH sticker goes on the driver's side. Your wristband belongs on your left arm so that it can be seen out the driver's window.
- **Staging** – When called, make your way to the designated staging area. If you are waiting for your instructor, arrange for a meeting place where cars can easily get past you to stage.
- **Video Cameras** – Cameras are permitted provided they are securely mounted to the vehicle and do not hinder your ability to see the road and your mirrors.
- **Windows** – Windows next to an occupant must remain down when on track. If it is raining, be prepared for your car to get a little wet. Rear windows and the sunroof should remain closed at all times.

INSTRUCTOR ASSIGNMENTS

We try to assign instructors to students based on their experience with the type of car the student is driving. Whenever possible we try to have students and instructors driving the same model or type of car, although this is never completely possible for all pairs of students and instructors. Regardless of the car your instructor is driving, they will still be able to provide valuable pointers and guidance.

Remember communication needs to be two ways, so if you don't understand something, ask!

ISSUES WITH...

We all need to accept that quite possibly we did something wrong at one point or another in our lives. The good news is that each and everyone attending is here to learn something new including learning from our own mistakes. Occasionally issues arise and it's best to deal with them in the appropriate manner. Here's how:

- **Fellow Students:** It's best to have your instructor talk to their instructor to discuss what happened. If that doesn't resolve the issue, please see the Chief Instructor.
- **Staff:** Please see the Event Chair to discuss the situation with them. If the problem is with the Event Chair, you're out of luck. Just kidding! In that event, please see the Chief Instructor. If the problem is with the Chief Instructor, please see the Event Chair.
- **Your Instructor or Student:** Occasionally the pairings between students and instructors do not work out as we hoped. If you have a problem with your student or instructor which cannot be resolved with first talking to them, please see the Chief Instructor to discuss your concerns.
- **Your car:** Ask around the paddock for some help from someone with the same car or a similar car. If you still have issues, please come see event control for us to make an announcement over the PA system. Occasionally we have techs in attendance who may be able to help further. If the issue happens on track, pull off track in a safe area in sight of a flagger and wait for the emergency crew to attend to you. We offer free tows back into the pits, so it's best to avoid leaving fluids all over the track or continuing on and turning a small problem into a large one.

PASSING RULES

All passing on track is done through a system of visual signals between the driver being overtaken and the one passing. For this event we will be using point-byes. One signal must be given for EACH CAR being allowed to pass. A clear hand signal must be made indicating the side of your car you wish the passing car to pass you on. The driver being passed remains on “the line” while the car passing moves off line.

Driver Being Passed – You were caught, it’s ok. There’s no money at stake and there’s no finishing positions. They might have a 400hp engine in that old clunker or they might be faster around the turns. The only way to find out is to let them by. They’ll be very happy with you after the run is over and you’ll have the opportunity to learn where you can be faster. Everyone wins, believe us. If you don’t, be prepared to have someone explain it to you in pit lane for the remainder of your session.

1. Once the car is comfortably settled following the completion of the turn, provide the point-bye to the appropriate side for that passing zone.
2. **After** the car moves off line and is no longer directly behind you, **SLIGHTLY LIFT OFF** the throttle enough so they can comfortably complete the pass prior to the next turn.

Driver Passing – It is **YOUR** responsibility to **move off line** and **safely** execute the pass in time. If there’s any doubt about your ability to complete the pass in time, **move back directly behind the car** in front and wait for the next passing zone. Do not pass without a clear passing signal or you will be black flagged. If a train forms, pull into the pits and allow it get far enough ahead such that you can enjoy your time on track.

1. As you approach the car ahead, do not anticipate the pass by driving in their blind spot or pulling too close to them.
2. Check your mirrors before pulling off line and look up track to ensure your path is clear and that you have sufficient time and distance to complete the pass.

Under no circumstances will passing in the corners be tolerated in ANY group, including instructors!

NJ MOTORSPORT PARK FACILITY RULES

The following rules are directly imposed on us by the track management. Failure to comply jeopardizes our ability to plan future events at this facility. Please abide by these regulations regardless of your objections to them. Any fines imposed by the track to LTW will be directly imposed to those responsible.

- **Race Track Regulations** – All participants must comply with **Chapter 62 of the State of New Jersey Motor Vehicle Racetrack Regulations**. Copies of Chapter 62 are available for download from www.njmp.com. If you need a hard copy, please contact the NJMP administration office at 856-327-8000.
- **Gate Hours** – The main gate is generally open from 7:00 a.m. - 7:00 p.m. unless other advance arrangements are made. No one will be permitted access to the facility 30 minutes prior to the gate closing to ensure that NJMP staff can secure the facility at the appointed closing time.
- **Trailer Drops** – Trailer drops are typically allowed from 5:30-6:30 p.m., but there are occasions when this is not possible due to events taking place at the facility. You must contact your series or group administration to determine if trailer drops will be allowed, and if so, at what times.
- **Speed Limits** – Speed limit in the paddock is 15 mph. Speed limit on access roads is 25 mph. Do not test vehicles or bed brakes on infield roads. For non-racing events, the pit lane speed limit is 20 mph.
- **Asphalt** – Do not pound stakes or make any holes in any asphalt surface. Do not paint any asphalt surface. Offenders will be held liable for all damages and may be ejected. Do not paddock on paved areas. Do not fuel cars on paved areas, except as permitted on pit road during racing competition. Any fuel spills on pit road must be immediately diluted with Cold Fire. If you must temporarily jack a vehicle on asphalt, you must have metal or wood under the jack and jack stands. **NO EXCEPTIONS!**
- **Disposal of Waste Fluid and Environmental Debris** – Use of the waste receptacles is mandatory for used oil, antifreeze, brake fluid, and other polluting material. Spillage will not be tolerated and may result in ejection from the facility. You must remove all used tires, batteries and unwanted parts. Environmental debris left behind will result in fines.
- **Dispensing Race Fuels** – State law requires that only a NJMP fuel attendant dispense race fuels from the fuel station. Participants are prohibited from dispensing race fuels themselves and must wait for a NJMP Fuel Attendant to dispense fuels.
- **Fences** – Do not climb fences or enter areas behind spectator fences without obtaining permission from NJMP security or emergency personnel. Proper credentials must be shown by anyone entering the pit area.
- **Showers** – The showers are located on the facilities map. Please do not waste water in any way.
- **Camping** – Camping is not permitted.
- **Power** – There are limited electrical power outlets available in the paddock and VIP RV parking areas. NJMP personnel will collect the current NJMP fee from you for any power use.
- **Cars & Motorcycles** – No one under 18 years of age may operate a car or motorcycle anywhere on NJMP premises, without NJMP's prior written approval. In addition, anyone operating a car or motorcycle must have a valid operator's license and liability insurance, as required by New Jersey law. Helmets will be required outside the paddock areas. The paddock area ends at the up ramps to the infield access bridge.
- **Noise** – Un-muffled engines must not be run between 8:00 p.m. and 8:00 a.m.
- **Firearms and Fireworks** – Firearms and fireworks are prohibited anywhere on the grounds.
- **Personal Paddock Vehicles (PPVs)** - The use of non-golf cart PPVs such as golf carts, ATVs, etc., is allowed in the track paddocks only. Operators of all motorized PPVs must register their PPV with NJMP, and the NJMP supplied PPV sticker must be displayed on the PPV at all times in a prominent location. PPV stickers can be purchased at registration. Common sense

and care must be applied to the use of PPVs. Persons under the age of 17 may not operate motorized PPVs. Personal powered vehicles, including skates, skateboards, razors and similar devices, are **NOT** permitted in the paddock. With the exception of golf karts, all motorized vehicles driven outside of the paddock must be street legal, tagged, registered, and insured. Motorized "mini-bikes" with a 14" wheel size or smaller are strictly prohibited anywhere on NJMP property.

- **Alcohol** – You may not bring alcoholic beverages into any paddock area.
- **Drugs** – Illegal drugs are strictly prohibited at NJMP.
- **Food Service** – Ovations Food Service is the sole provider for on-site concessions and hospitality (catering) at NJMP.
- **Children** – A responsible adult must closely supervise all children under 17 years of age. No unsupervised children are permitted in the race control buildings.
- **Music** – Please, do not play loud music. Be considerate of those around you.
- **Pit Wall** – Standing on pit wall or applying tape to the pit wall without permission is prohibited.
- **Campfires** – Campfires/Ground fires are not allowed.
- **Track Closed** – Unless otherwise posting in the event schedule, the race course will close from 5:30 p.m. to 8:00 a.m. to all motorized traffic except facility personnel.
- **New Jersey State Law prohibits smoking in public buildings** – Smoking is also not permitted in the hot pits, anywhere that fuel is being dispensed as well as in any facility building or garage.

FLAGS & THEIR MEANINGS



Yellow flag - Caution, no passing.

- Waving yellow flag - caution immediate danger, slow down, no passing.



Red flag – Check your mirrors and all vehicles shall come to a controlled stop, off the race line within sight of the next flag station. The flagmen shall direct the vehicles when and how to resume.



White flag - Slow vehicle(s) on the track. Cars off line and running at reduced speed may be passed, however they have the right of way. It DOES NOT mean the last lap of a race.



Yellow and red stripe flag “Debris Flag”- Oil, or debris on the track on the race line.



Black flag with Orange Circle flag “Meatball flag” - Mechanical problem with the vehicle to which the flag is pointed to. Vehicle must pit immediately and go to pit lane.



Black flag - Vehicle to which the flag is pointed must proceed immediately to pit lane.



Green flag - Track is clear and vehicles may proceed at speed.



Blue with Yellow diagonal Stripe flag “Passing Flag” – Faster traffic is behind. Check your mirrors for faster traffic and allow a pass at the next approved passing zone.



Checkered Flag – End of session. Proceed back to pit lane at highway speeds (50 – 65 mph on straights) and try to use your brakes as little as possible to allow them to cool.